

A Level Computer Science Specimen Mark Scheme Paper 1

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A Level Computer Science Specimen

A-level Computer Science Specimen mark scheme Paper 1

MARK SCHEME - A-LEVEL COMPUTER SCIENCE PAPER 1 - 7517/1A/1B/1C/1D/1E - SPECIMEN 2 of 44 Mark schemes are prepared by the Lead Assessment Writer and considered, together with the relevant questions, by a panel of subject teachers This mark scheme includes any amendments

A-level COMPUTER SCIENCE (7517/1A/1B/1C/1D/1E)

TEACHERS' NOTES - A-LEVEL COMPUTER SCIENCE PAPER 1 - 7517/1A/1B/1C/1D/1E - SPECIMEN CONTENTS PAGE 1 The responsibilities of the Head of Centre 3 2 Security 3 3 Materials a centre can expect to receive 3 via e-AQA 4 The Preliminary Material, the Skeleton Program 4 and the Electronic Answer Document 5 Timetabling 6

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materials for Pearson Edexcel Level 1/Level 2 GCSE (9-1) in Computer Science and are designed to provide extra practice for your students The specimen papers are part of a suite of support materials offered by Pearson The specimen papers do not form part of the accredited materials for this qualification General marking guidance

A-level COMPUTER SCIENCE (7517/1A/1B/1C/1D/1E)

• The marks for questions are shown in brackets • The maximum mark for this paper is 100 • No extra time is allowed for printing and collating

A-level COMPUTER SCIENCE (7517/1E)

The Preliminary Material for this specimen paper uses object-oriented programming This will not necessarily be the case for each exam series Each year a different Skeleton Program will be released which will make use of one of more of the following topics from the syllabus for Paper 1: • object-oriented programming • advanced data structures

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materials for Pearson Edexcel Level 1/Level 2 GCSE (9-1) in Computer Science and are designed to provide extra practice for your students The specimen papers are part of a 6 Pearson dexcel Level 1Level 2 CS (1) in Computer Science Specimen aper Pearson ducation Limited 21 2

S53444A0216 Answer ALL questions Write your answers in the

Computer Science Higher level and standard level

Computer Science Higher level and standard level Specimen papers 1, 2 and 3 For first examinations in 2014

GCSE (9-1) Computer Science

The Pearson Edexcel Level 1/Level 2 GCSE (9-1) in Computer Science is designed for use in schools and colleges It is part of a suite of GCSE qualifications offered by Pearson These sample assessment materials have been developed to support this

WJEC GCE AS/A LEVEL in COMPUTER SCIENCE

GCE AS/A LEVEL WJEC GCE AS/A LEVEL in COMPUTER SCIENCE ACCREDITED BY WELSH GOVERNMENT This Welsh Government regulated qualification is not available to centres in England

ZIMBABWE SCHOOL EXAMINATIONS COUNCIL COMPUTING ...

9195/2: Specimen 4 Section B (50 Marks) Answer any two questions only in this section Question 6 (a) Explain four main fact finding techniques used in systems analysis [8] (b) Carry out an analysis of four school library and identify its major processes as well as data storage

Cambridge International Examinations Cambridge ...

Cambridge International Examinations Cambridge International Advanced Subsidiary and Advanced Level COMPUTER SCIENCE 9608/01 Paper 1 Theory Fundamentals For Examination from 2015 SPECIMEN PAPER 1 hour 30 minutes Candidates answer on the Question Paper No Additional Materials are required READ THESE INSTRUCTIONS FIRST

2210 COMPUTER SCIENCE - Papacambridge

Cambridge Ordinary Level MARK SCHEME for the May/June 2015 series 2210 COMPUTER SCIENCE 2210/12 Paper 1, maximum raw mark 75 This mark scheme is published as an aid to teachers and candidates, to indicate the requirements of the examination It shows the basis on which Examiners were instructed to award marks It does not

Level 1/Level 2 GCSE (9-1) Computer Science

Computer Science Paper 2: Application of Computational Thinking Pearson Edexcel Level 1/Level 2 GCSE (9-1) Sample assessment material for first teaching September 2016 Time: 2 hours Paper Reference 1CP1/02 P v 1v 2 S 91 S S SA 20 201 201 45 2 *S49768A0226* Answer ALL questions Write your answers in the space provided

1 DRAFT - WJEC

A LEVEL COMPUTER SCIENCE Specimen Assessment Materials 6 © WJEC CBAC Ltd Answer all questions 1 A binary tree can be constructed using the following rules:

WJEC Eduqas GCE A LEVEL in COMPUTER SCIENCE

WJEC Eduqas GCE A LEVEL in COMPUTER SCIENCE SPECIMEN ASSESSMENT MATERIALS Teaching from 2015 This Ofqual regulated qualification is not available for candidates in maintained schools and colleges in Wales ACCREDITED BY OFQUAL GCE A LEVEL A LEVEL COMPUTER SCIENCE Specimen Assessment Materials 3

GCSE (9 1) Computer Science

AO1 1a Demonstrate knowledge of the key concepts and principles of computer science AO1 1b Demonstrate understanding of the key concepts and principles of computer science AO2 Apply knowledge and understanding of key concepts and principles of computer science AO2 1a Apply knowledge of key concepts and principles of computer science

EXAMINATION CIRCULAR NUMBER 11 OF 2018 ...

give guidance on the November 2018 Ordinary and Advanced Level public examinations in selected learning areas under the following groupings: Where there are no specimen papers provided, the examination format is as in the old Computer Science 4021/4 Project 30% The project sent for CA in 2017 should be submitted to ZIMSEC by 26 October

Cambridge International AS A Level

9618/02 Cambridge International AS A Level - Mark Scheme For examination SPECIMEN from 2021 UCLES 2018 Page 2 of 12 Generic Marking Principles These general marking principles must be applied by all examiners when marking candidate answers They should be applied alongside the specific content of the mark scheme or generic level descriptors for a question

AS COMPUTER SCIENCE Specimen Assessment Materials 1 ...

9 Below is an incomplete algorithm which is intended to output the maximum mark and mean mark of a set of examination marks 1 set MaxMark = 0